ASF Activity Summary for WinSAR

Scott Arko







- NASA purchased the PALSAR archive from the AADN
- Data are not available in the datapool right now
 - 1.5 PB of processed data
 - Over 500K scenes need to be processed
- ASF is working with NASA to get the data processed and available online









- ASF developed an application programming interface (API) in response to user requests, including users within WinSAR
- Scriptable interface for searching and downloading data
 - Get metalink result and hand off to aria2c

Search By:

- Bounding Box/Polygon
- Path/Frame
- Platform
- Off-nadir angle
- Beam Mode
- Date
- Ascending/Descending

Info and Examples: http://www.asf.alaska.edu/program/sdc/asf_api









- New client for data discovery and distribution
- Design goals:
 - Speed Needs to search over 1.5 million granules quickly and efficiently
 - Ease of use Wanted to use familiar technologies
 - Low cost Make use of available libraries as much as possible
 - Eliminate some of URSA's restrictions where we can
- Your URSA uname/pword will work in Vertex

http://vertex.daac.asf.alaska.edu







Thank You



Any Questions? saarko@alaska.edu

